

Anonymity and one-way authentication in key exchange protocols

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Outline

Key exchange in Tor

Security goals

Security model

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Key exchange in Tor

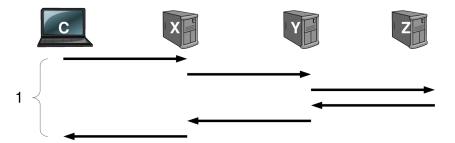
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Tor circuit establishment

To establish a Tor circuit, a client Alice does the following:

- 1. Alice picks a Tor node X and establishes an encrypted authenticated channel with X
- 2. Alice picks a second Tor node Y and establishes an encrypted authenticated channel with Y, tunnelled via X
- 3. Alice picks a third Tor node Z and establishes an encrypted authenticated channel with Z, **tunnelled via** Y
- k. Alice relays her communication through nodes X, Y, Z, ..., W, with the final **exit node** W relaying communication to/from the destination address.

Tor circuit establishment



Øverlier and Syverson, PET 2007.

Tor authentication protocol (TAP)

A trusted PKI allows Alice to determine node n's public encryption key pk_n

- 1. Alice picks $x \stackrel{\$}{\leftarrow} \mathbb{Z}_q$
- 2. Alice sends $c \leftarrow \operatorname{Enc}_{pk_B}(g^x)$ to Bob.
- 3. Bob computes $m \leftarrow \text{Dec}_{sk_B}(c)$, range checks m, picks $y \stackrel{\$}{\leftarrow} \mathbb{Z}_q$, and sends $a \leftarrow g^y$ and $b \leftarrow f(m^y)$ to Alice
- 4. Alice range checks a and that $b = f(a^x)$
- 5. Shared session key: $a^x = m^y$

Security of TAP

- ► Assume II is an IND-CPA-secure, reaction-resistant encryption scheme and CDH in *G* is hard.
- ► TAP is secure:²
 - ► There exists no p.p.t. algorithm M such that, for a random output (pk, sk) of Π.KeyGen and a random exponent x, M(pk, g, Enc_{pk}(g^x)) = (a, a^x) for some a with non-negligible probability.

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²Goldberg, PET 2006.

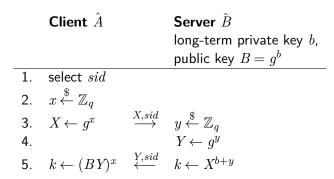
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- ► Non-standard security definition.
 - Customized to protocol construction.
 - ► Key recovery, not session key indistinguishability.

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"Fourth protocol" of Øverlier and Syverson (PET 2007)



Proposed for, but never used, in Tor circuit establishment.

Insecurity of Øverlier and Syverson's "fourth protocol"

	Client \hat{A}		Attacker \hat{M} Bob's public key $B = g^b$
1.	select <i>sid</i>		
2.	$x \stackrel{\$}{\leftarrow} \mathbb{Z}_q$		
3.	$X \leftarrow g^x$		$r \stackrel{\$}{\leftarrow} \mathbb{Z}_q$
4.		$\xleftarrow{Y',sid}$	$Y' \leftarrow B^{-1}g^r = g^{r-b}$
5.	$k \leftarrow (BY')^x = g^{(b+r-b)x} = g^{rx}$		$k \leftarrow X^r = g^{rx}$

Security goals

Key agreement security models (BR93, CK01, eCK, ...) typically two-way (mutually) authenticated

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One-way \neq **one-flow**:

- One-flow AKE establishes a session key with a single message from the client to the server.
- One-way AKE gives server-to-client authentication but not client-to-server authentication

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One-way AKE as either:

- ► Restriction of standard two-way AKE to one-way setting
- ► Extension of public-key encryption to include forward secrecy

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 - Medical advice to anonymous patients the same whether request came encrypted or not.
 - Search engine responses the same whether request came over HTTP or HTTPS.

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But...

- ► Doctors required to preserve patient-doctor confidentiality even with unauthenticated patients ⇒ exclusivity.
- ► ISPs may eavesdrop on search engine queries/responses for marketing purposes.

► Anonymity: party is not identifiable (within a set of parties)

 $^{^{3}{\}tt Pfitzmann \ and \ Hansen. \ http://dud.inf.tu-dresden.de/Anon_Terminology.shtml}$

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- Unlinkability: cannot determine if two items of interest (e.g., sessions) are related

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Related properties:

Identity hiding: identity of a party never communicated in the clear but eventually made known to peer

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Related properties:

- Identity hiding: identity of a party never communicated in the clear but eventually made known to peer
- Deniability: identity of a party not necessarily kept secret, but party's participation in a session cannot be conclusively proven

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Security model

Session execution

- Parties have long-term (static) and session-specific (ephemeral) key pairs and certificates associated to long-term keys
- \blacktriangleright Parties assign a locally unique session identifier Ψ to each session
- ▶ Parties output a tuple (sk, pid, \vec{v}) for each session, where
 - ► *sk* is a session key
 - $\blacktriangleright \ pid$ is a party identifier or the anonymous symbol \circledast
 - $ec{v} = (ec{v}_1, ec{v}_2, \dots)$ is a vector of vectors of public values

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- EstablishCertificate

- $\mathsf{Test}(P, \Psi) \to sk$:
 - 1. Stop if $\Psi.sk = \bot$ or $\Psi.pid = \circledast$.
 - 2. Choose $b \stackrel{\$}{\leftarrow} \{0, 1\}$
 - 3. If b = 1: return $\Psi.sk$
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• Ψ is **one-way-AKE-fresh** if both:

- 1. for every \vec{v}_j in $\Psi.\vec{v},$ there is at least one element $X\in\vec{v}_j$ where adversary is not a partner to X
- 2. no SessionKeyReveal $^{P}(\Psi')$ at $P=\Psi.pid$ where $\Psi'.\vec{v}=\Psi.\vec{v}$

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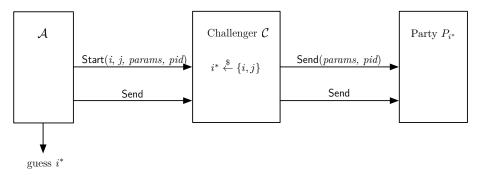
- 1. for every \vec{v}_j in $\Psi.\vec{v},$ there is at least one element $X\in\vec{v}_j$ where adversary is not a partner to X
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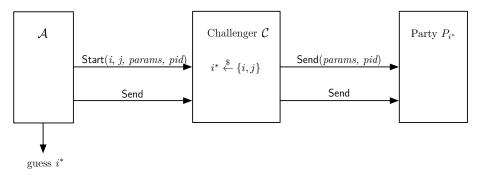
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- Forward secrecy?

Guess which of two parties is participating in the key exchange.

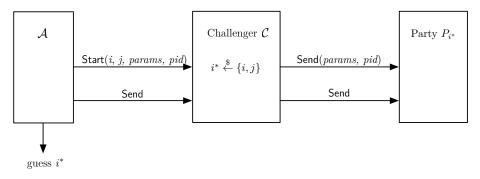


Guess which of two parties is participating in the key exchange.



► **Goal:** Guess *i*^{*} with non-negligible advantage.

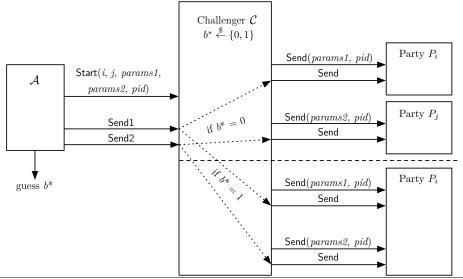
Guess which of two parties is participating in the key exchange.



- ► **Goal:** Guess *i*^{*} with non-negligible advantage.
- ► Can issue RevealNext, Partner, and SessionKeyReveal to challenger
- ► Can't issue queries related to challenge session to original parties

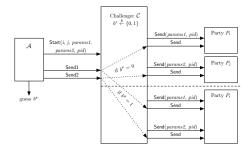
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Determine whether two items of interest are related or not.



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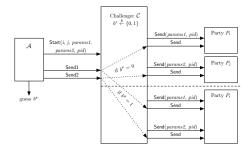
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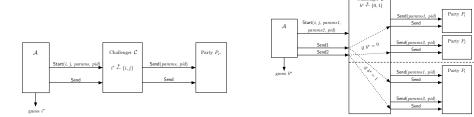
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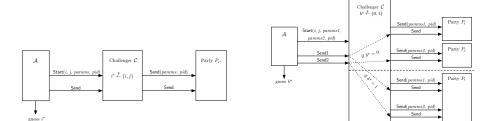
- ► **Goal:** Guess *b*^{*} with non-negligible advantage.
- Can issue RevealNext1, RevealNext2, Partner1, Partner2, SessionKeyReveal1, and SessionKeyReveal2 to challenger
- ► Can't issue queries related to challenge session to original parties

Unlinkability

Challenger \mathcal{C}



One-way anonymity = Unlinkability



One-way anonymity \implies unlinkability:

• Adversary starts unlinkability game with parties P_i and P_j

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 - 1. One session with P_i
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- If anonymity challenger uses P_i : unlinkability simulator uses P_i and P_i
- If anonymity challenger uses P_j : unlinkability simulator uses P_i and P_j
- Unlinkability adversary guesses b

 \implies one-way anonymity simulator guesses \langle

$$\begin{cases} i, & \text{if } b = 0 \\ j, & \text{if } b = 1 \end{cases}$$

Unlinkability \implies one-way anonymity:

- Adversary starts one-way anonymity game with parties P_i and P_j
- Simulator uses unlinkability challenger for P_i and P_j :
 - 1. Adversary's queries are relayed to unlinkability challenger's second party
- ▶ If unlinkability challenger uses P_i : anonymity simulator uses P_i
- If unlinkability challenger uses P_j : anonymity simulator uses P_j
- ► Anonymity adversary guesses *i*′

 $\implies \text{ unlinkability simulator guesses } \begin{cases} 1, & \text{if } i' = i \\ 0, & \text{if } i' = i \end{cases}$

Protocols

One-way-authenticated TLS

Session key security

- Mutually authenticated:
 - ► Jonsson and Kaliski (CRYPTO 2002): RSA encryption security
 - ► Morrissey, Smart, Warinschi (ASIACRYPT 2008): truncated TLS
 - ► Gajek et al. (ProvSec 2008): UC security of TLS_DHE
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- One-way authenticated:
 - ► Morrissey, Smart, Warinschi (ASIACRYPT 2008): truncated TLS
 - ► Gajek et al. (ProvSec 2008): UC security of TLS_DHE
 - TLS_RSA and TLS_DHE could be proven secure in our model, although neither with forward secrecy

One-way-authenticated TLS

Anonymity

Lots of values in TLS could leak identifying information:

- ClientHello: supported TLS versions, cipher suites, algorithms, extensions
- ClientHello.client_random.gmt_unix_time: current time in seconds
- ServerHello.session_id: many clients abort if they receive a session identifier that already exists in its cache

Proposed protocol: ntor

	Client \hat{A}		Server \hat{B} long-term private key b , public key $B = g^b$
1.	$x \stackrel{\$}{\leftarrow} \mathbb{Z}_q$		
2.	$X \leftarrow g^{\hat{x}}$		
3.	$\Psi_a \leftarrow \mathtt{H}_{sid}(X)$	$\xrightarrow{X,\Psi_a}$	$y \stackrel{\$}{\leftarrow} \mathbb{Z}_q$
4.			$Y \leftarrow g^{y}$
5.			$\Psi_b \leftarrow \mathtt{H}_{sid}(Y)$
6.			$(sk', sk) \leftarrow \mathbf{H}(X^y, X^b, \hat{B}, X, Y)$
7.		$\overset{Y,t_b,\Psi_b}{\longleftarrow}$	$t_b \leftarrow \mathtt{H}_{mac}(sk', \hat{B}, Y, X)$
8.	$(sk', sk) \leftarrow \operatorname{H}(Y^x, B^x, \hat{B}, X, Y)$		
9.	verify t_b		
10.	output $(sk, \hat{B}, \vec{v} = (X, (Y, B)))$		$\texttt{output}~(\mathit{sk},\circledast, \vec{v} = (\mathit{X},(\mathit{Y},\mathit{B})))$

Analysis of ntor

- ► One-way AKE security: If H and H_{mac} are random oracles and H_{sid} is collision-resistant, and the gap Diffie-Hellman assumption holds.
- One-way anonymity: Unconditionally.

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Protocol	Efficiency (client)		Efficiency (server)		authentication	security
	Off-line	On-line	Off-line	On-line		
DH	1	1	1	1	none	insecure
Signed-DH	1	1+sigver	1	1+sign	one-way	no FS
ØS	1	1	1	1	one-way	insecure
MQV	1	1.17 (1.5)	1	1.17 (1.5)	mutual	non-tight
UM	1	2	1	2	mutual	limited
ntor	1	2	1	1.33	one-way	tight
Ace ⁴	2	1.08 (1.17)	1	1.08 (1.17)	one-way	tight

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Conclusions

Summary

- ► Insecurity of previously proposed protocol of Øverlier and Syverson
- Security definitions for
 - ► one-way AKE
 - ► anonymity
 - unlinkability
- ► Equivalence of anonymity and unlinkability
- New protocol ntor with security arguments

Open questions

- Most appropriate protocol for deployment?
- Impact of weak randomness on anonymity?
- Equivalence or inequivalence of anonymity and unlinkability in other settings?
- Pseudonymity in AKE: is it just mutual AKE with throw-away credentials?
- ► One-way AKE as public-key encryption with forward secrecy?